

## Art and Design year overview

Art and Design 3D Focus					
	Year 7	Year 8	Year 9	Year 10	Year 11
Autumn 1	Developing Painting skills. Learning the Colour theory. Exploring the work of Mark Heard to create a hanging butterfly using Colour Theory knowledge.	Observational Drawing: Using the formal elements to create a series of eye studies using a range of media. Exploring the work of MC Escher and the meaning behind his surreal eye.	Food project: Focus on developing making skills in a range of different media.	Students will learn about the work of Henry Moore and produce their own figure inspired clay sculpture	Students will develop ideas and produce artist research in relation to their chosen theme
Autumn 2	Introduction to drawing skills and the visual elements. Focus on abstract art and Nature. Creating both tonal and colour work.	Further research into Surrealism. Creating a personal and meaningful response to the 'eye project' including hidden meanings through symbolism.	Introduction to the work of artist Claes Oldenburg and producing work in response to his food sculptures.	Vessels project Students will select a theme to research and use as inspiration. Drawings and design exploration to develop ideas.	Students will produce a final piece.
Spring 1	Introduction to Gargoyles. Looking at Facial Features and Expressions. Creating design ideas for Clay Gargoyles.	Insect project exploring a range of media including drawing, painting, printing, photography and design work.	Developing own ideas in relation to the theme. Focus on experimentation, exploration of materials. Review and refine.	Students will have a personal choice of ceramic artists to inspire experimental studies.	Exam paper. Students will select an exam question theme and start to explore initial ideas by researching artists and developing ideas
Spring 2	Producing Clay Gargoyle Head. Focus on shape,	Producing clay insect tile focusing on relief, modelling and	Working on creating final piece	Developing own ideas in relation to the theme. Focus on experimentation, exploration of	Independent work on their chosen exam question. Developing ideas in

# Curriculum Progression Maps

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	modelling and moulding.	shaping, pattern and texture.		materials. Review and refine.	preparation of their final piece
Summer 1	Introduction to Art Textiles: Exploring a range of Textiles techniques including printing, stitching and design work.	Fine Art Textiles: Shells project. Exploring a range of Textiles techniques including embroidery, dye, pattern and composition.	Working on cardboard construction relief sculptures inspired by architecture.	Produce final piece	10 hour exam in mid May.
Summer 2	Art Textiles: Fish. Creating a fish using reverse/ mirror image and applique.	Art Textiles: Shell. Creating a personal final response which will become part of a collaboration project with other student's work. SMSC	Notan collage construction and creating a relief sculpture in a choice of 3D materials	Third project – Using a past exam paper, students will select a theme to explore and produce visual and written research	

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### Art and Design 3D KEY VOCABULARY

	Year 7	Year 8	Year 9	Year 10	Year 11
Autumn 1	Colour Theory Primary, secondary, tertiary and complimentary, Harmonious, Complementary. Composition Shade/Tint/Hue Contemporary Subject matter	Formal Elements Tone Shape Form Texture Pattern Composition Line	Visual research 3D media Sculpting Relief sculpture Sculpture Properties of 3D materials Manipulation	Henry Moore Public Art Site specific Figurative art Sculptor Sculpture Abstract	Independent research Critical sources Time scale Deadline Responsibility Time management
Autumn 2	Visual elements: Line, shape, tone, texture, form Abstract Composition Mono printing Pattern	Surreal Surrealism MC Escher Symbolism Composition	Claes Oldenburg Pop Art Public Art Sculptor Sculpture	Vessel Theme Explore and experiment Ceramics Ceramicist	Preparation Independence Responsibility Consequence Organisation
Spring 1	Proportion Observation Features Contour Exaggerate	Media Pattern Layering Design Texture	Media studies Experiment Exploration of 3D media Development ideas	Contextual studies GCSE Criteria Assessment Objectives	Preparation Independence Responsibility Consequence Organisation
Spring 2	Sculpting Modelling Manipulating Moulding Shaping Forming	Relief sculpture Modelling on Slip and key Green ware Bisque ware Firing Kiln Oxide/Glaze Contrast Natural form	Review and refine	Progression Experimental, exploratory, developmental studies	
Summer 1	Fine Art Textiles Printing	Embroidery Design Pattern Composition	Cardboard construction Relief sculpture Contrast	Review and refine	

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	Stitching Design				
Summer 2	Reverse Mirror Image Applique Embellishment	Printing Embellishment Reverse pattern Collaboration	Notan collage Positive and negative shapes Relief	Deadline Time management Visual research	

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