

Art and Design year overview

Art and Design Fine Art					
	Year 7	Year 8	Year 9	Year 10	Year 11
Autumn 1	Developing Painting skills. Learning the Colour theory. Exploring the work of Mark Heard to create a hanging butterfly using Colour Theory knowledge.	Observational Drawing: Using the formal elements to create a series of eye studies using a range of media. Exploring the work of MC Escher and the meaning behind his surreal eye.	Food/ Nature Project. Introduction to projects and Observational drawing (A03) Exploring a range of techniques (A02). Both Projects running at the same time due to being taught by two teachers.	Introduction into new Project: Portraiture. Exploring a range of starting points inspired by the theme (A01)	Students will develop ideas and produce artist research in relation to their chosen theme. They will create a range of relevant drawings (A01/ A02/ A03)
Autumn 2	Introduction to drawing skills and the visual elements. Focus on abstract art and Nature. Creating both tonal and colour work.	Further research into Surrealism. Creating a personal and meaningful response to the 'eye project' including hidden meanings through symbolism.	Introduction to the work of artists relevant to projects (A01) Such as: Sarah Graham Andy Warhol	Portraits project: Focus on development of printing skills. (A03)	Students will develop their ideas and produce a final piece based on their theme. (A04)
Spring 1	Introduction to Gargoyles. Looking at Facial Features and Expressions. Creating design ideas for Clay Gargoyles.	Insect project exploring a range of media including drawing, painting, printing, photography and design work.	Developing own ideas in relation to the theme. Working in the style of relevant artists and using appropriate media (A02).	Focus on visual research and the selection of personal choice of artists to inspired experimental studies.(A01)	Exam paper. Students will select an exam question theme and start to explore initial ideas by researching artists and developing ideas. (A01/A03)
Spring 2	Producing Clay Gargoyle Head. Focus on shape,	Producing clay insect tile focusing on relief, modelling and	Developing own ideas in relation to the theme. Working in the style of relevant artists and	Developing own ideas in relation to the theme. Focus on experimentation, exploration of	Independent work on their chosen exam question in preparation of their final piece. (A02)

Curriculum Progression Maps

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	modelling and moulding.	shaping, pattern and texture.	using appropriate media (A02).	materials. Review and refine. (A02)	
Summer 1	Introduction to Art Textiles: Exploring a range of Textiles techniques including printing, stitching and design work.	Fine Art Textiles: Shells project. Exploring a range of Textiles techniques including embroidery, dye, pattern and composition.	Idea development – Creating and refining ideas to come up with a final design for final piece (A02/A04)	Produce a final piece relevant to theme. (A04)	10 hour exam in mid-May.(A04)
Summer 2	Art Textiles: Fish. Creating a fish using reverse/ mirror image and applique.	Art Textiles: Shell. Creating a personal final response which will become part of a collaboration project with other student's work. SMSC	Produce a final piece relevant to theme (A04).	Third project – Using the title 'Decay and Time' Explore a range of starting points independently and create a title page/ mind map/ mood board in response (A01)	

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Art and Design Fine Art KEY VOCABULARY

	Year 7	Year 8	Year 9	Year 10	Year 11
Autumn 1	Colour Theory Primary, secondary, tertiary and complimentary, Harmonious, Complementary. Composition Shade/Tint/Hue Contemporary Subject matter	Formal Elements Tone Shape Form Texture Pattern Composition Line	Visual research. Mixed media Composition Visual elements	Composition Visual balance Visual elements	Independent research Critical sources Time scale Deadline Responsibility Time management
Autumn 2	Visual elements: Line, shape, tone, texture, form Abstract Composition Mono printing Pattern	Surreal Surrealism MC Escher Symbolism Composition	Compare Contrast Analyse Context	Portraiture Proportion Photorealism Abstract Stylized	Preparation
Spring 1	Proportion Observation Features Contour Exaggerate	Media Pattern Layering Design Texture	Journey Visual language Expressive Exaggerate	Contextual studies GCSE Criteria Assessment Objectives	
Spring 2	Sculpting Modelling Manipulating Moulding Shaping Forming	Relief sculpture Modelling on Slip and key Green ware Bisque ware Firing Kiln Oxide/Glaze Contrast Natural form	Journey Visual language Expressive Exaggerate	Progression Experimental, exploratory, developmental studies	
Summer 1	Fine Art Textiles Printing	Embroidery Design Pattern Composition	Review and refine Development ideas Media studies Experiment	Composition Visual balance Transfer image A1,A2,A3,A4	

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	Stitching Design		Exploration of media	Canvas/ MDF Board	
Summer 2	Reverse Mirror Image Applique Embellishment	Printing Embellishment Reverse pattern Collaboration	Composition Transfer image A1,A2,A3,A4 Canvas/ MDF Board	Compare Contrast Analyse Context	

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